

Figure 1

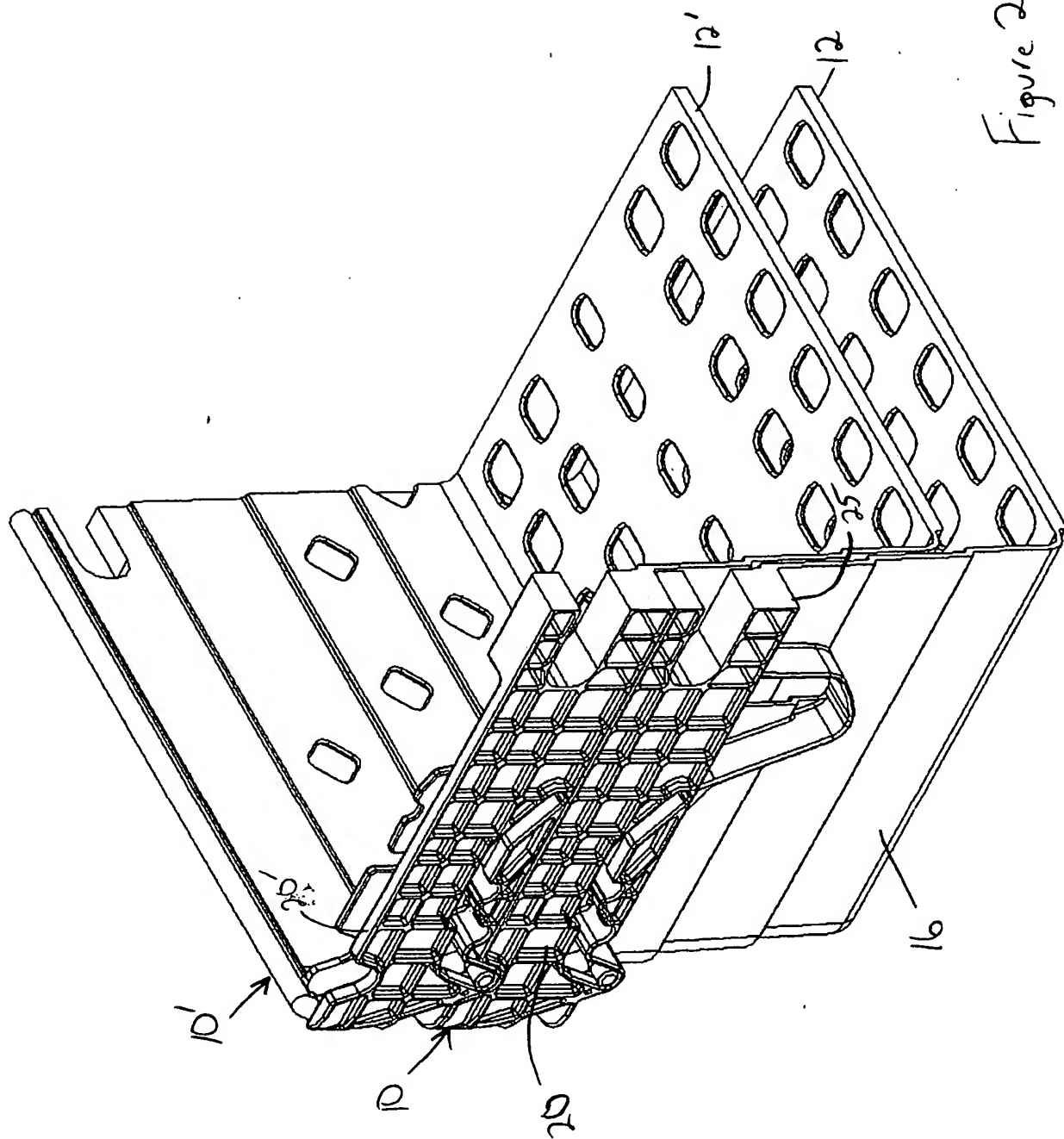


Figure 2

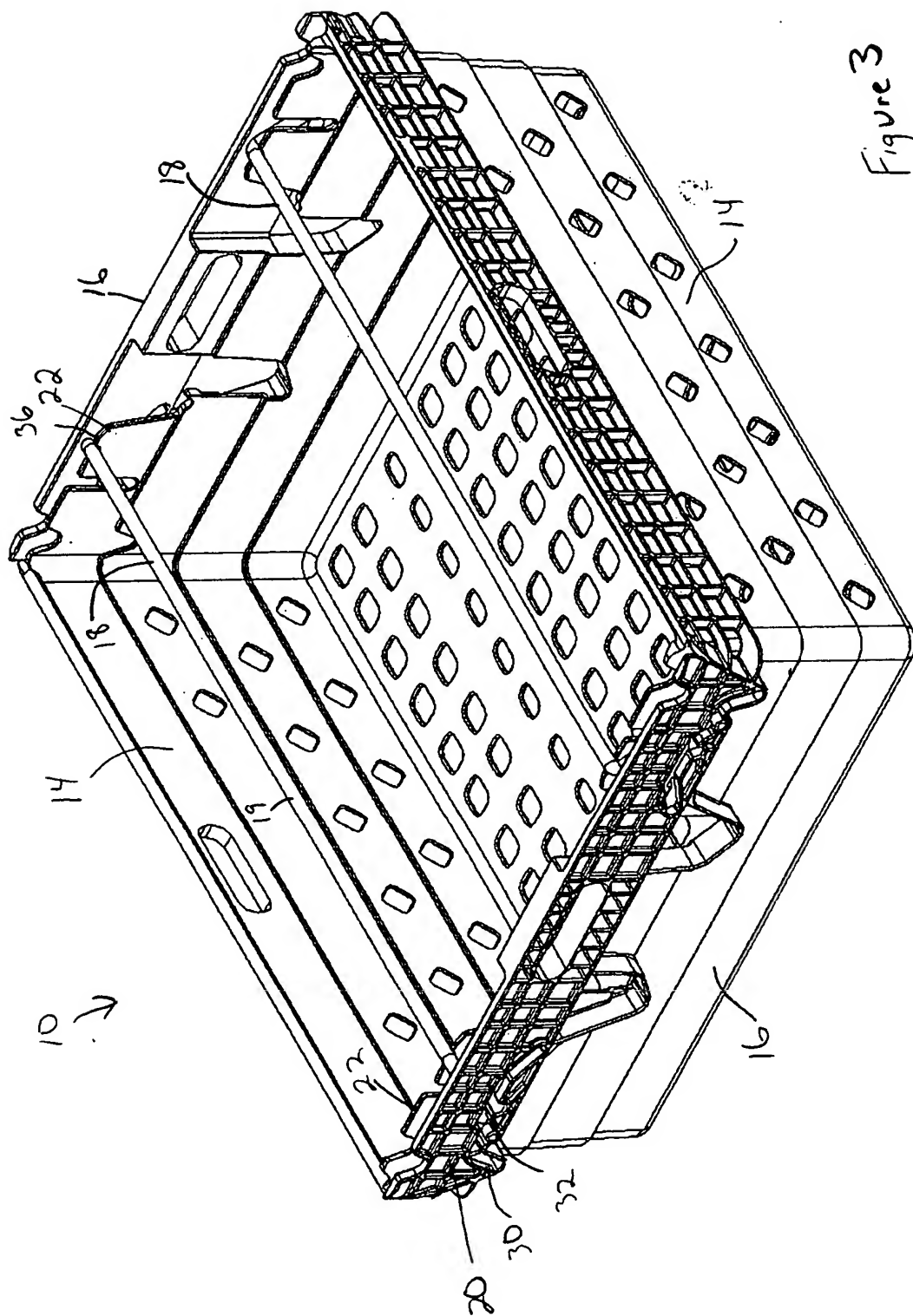


Figure 3

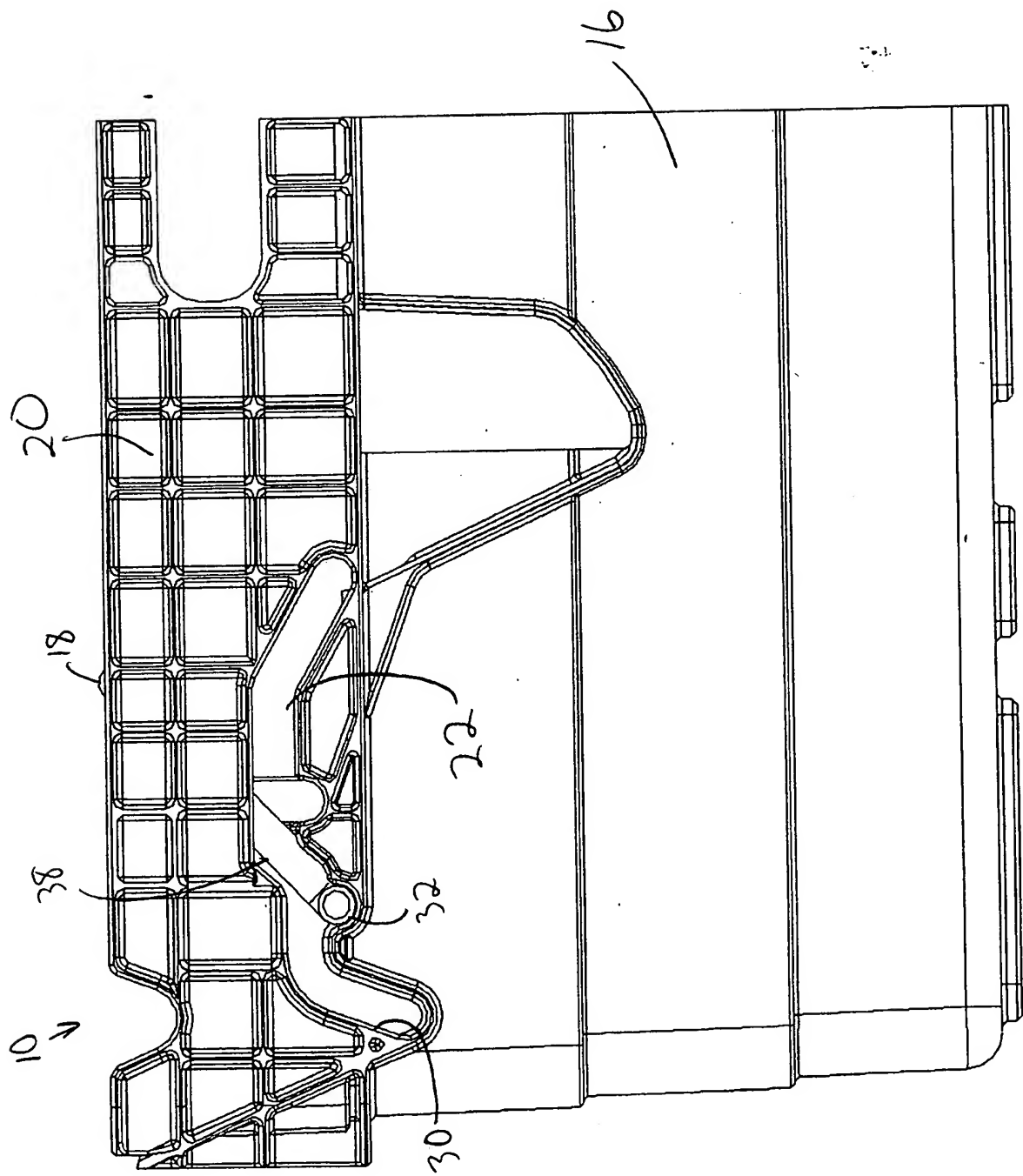


Figure 4

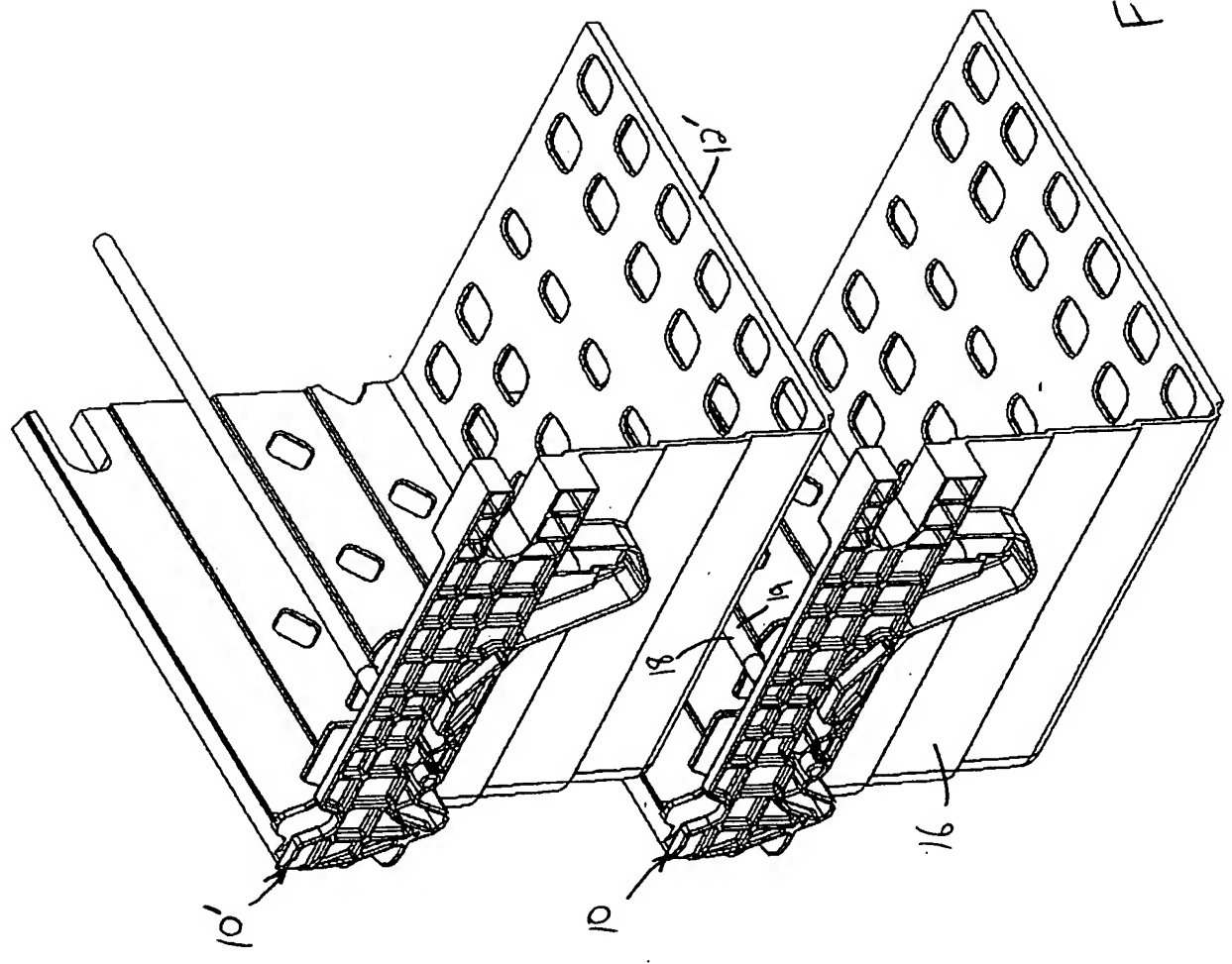


Figure 5

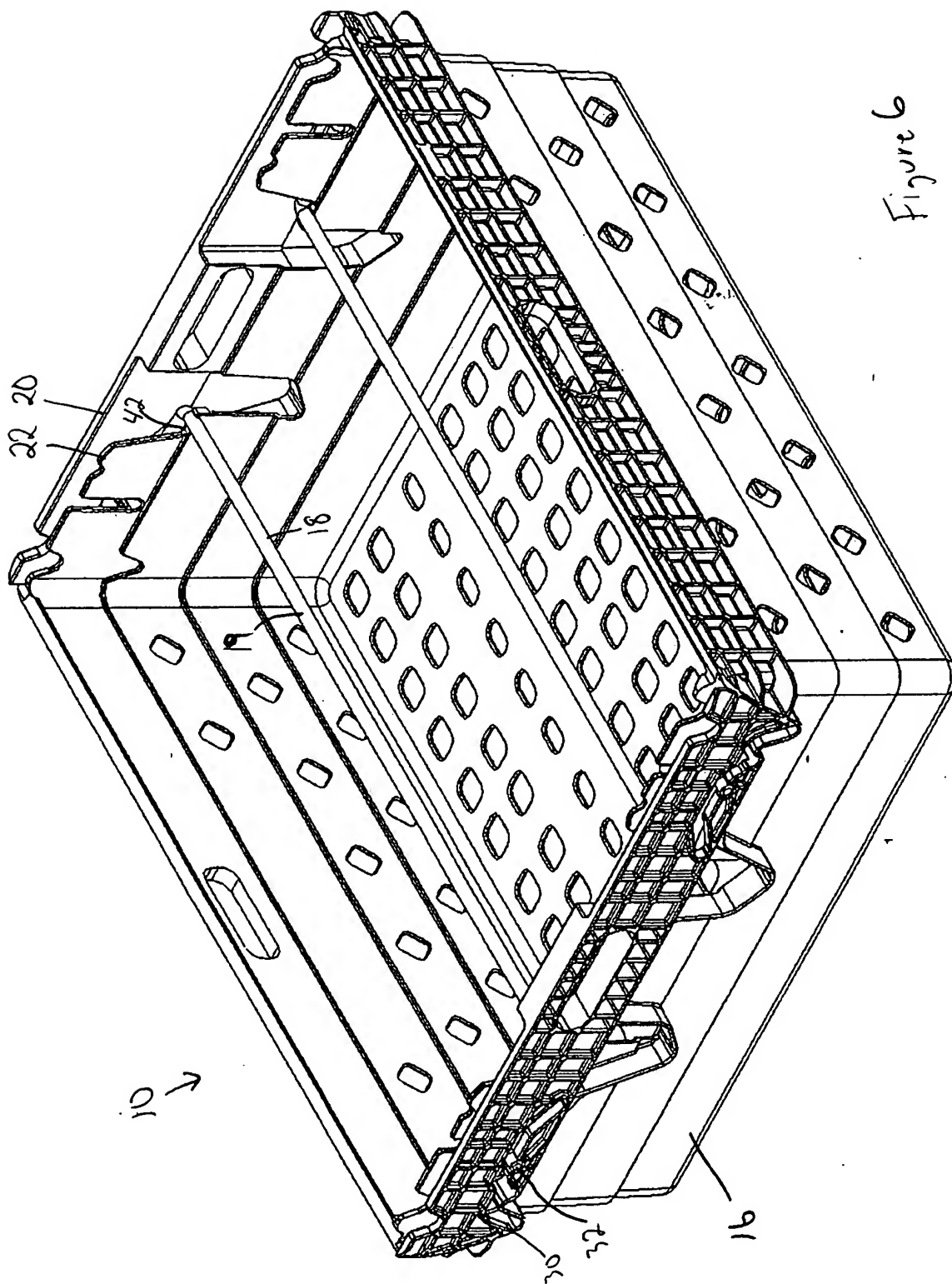
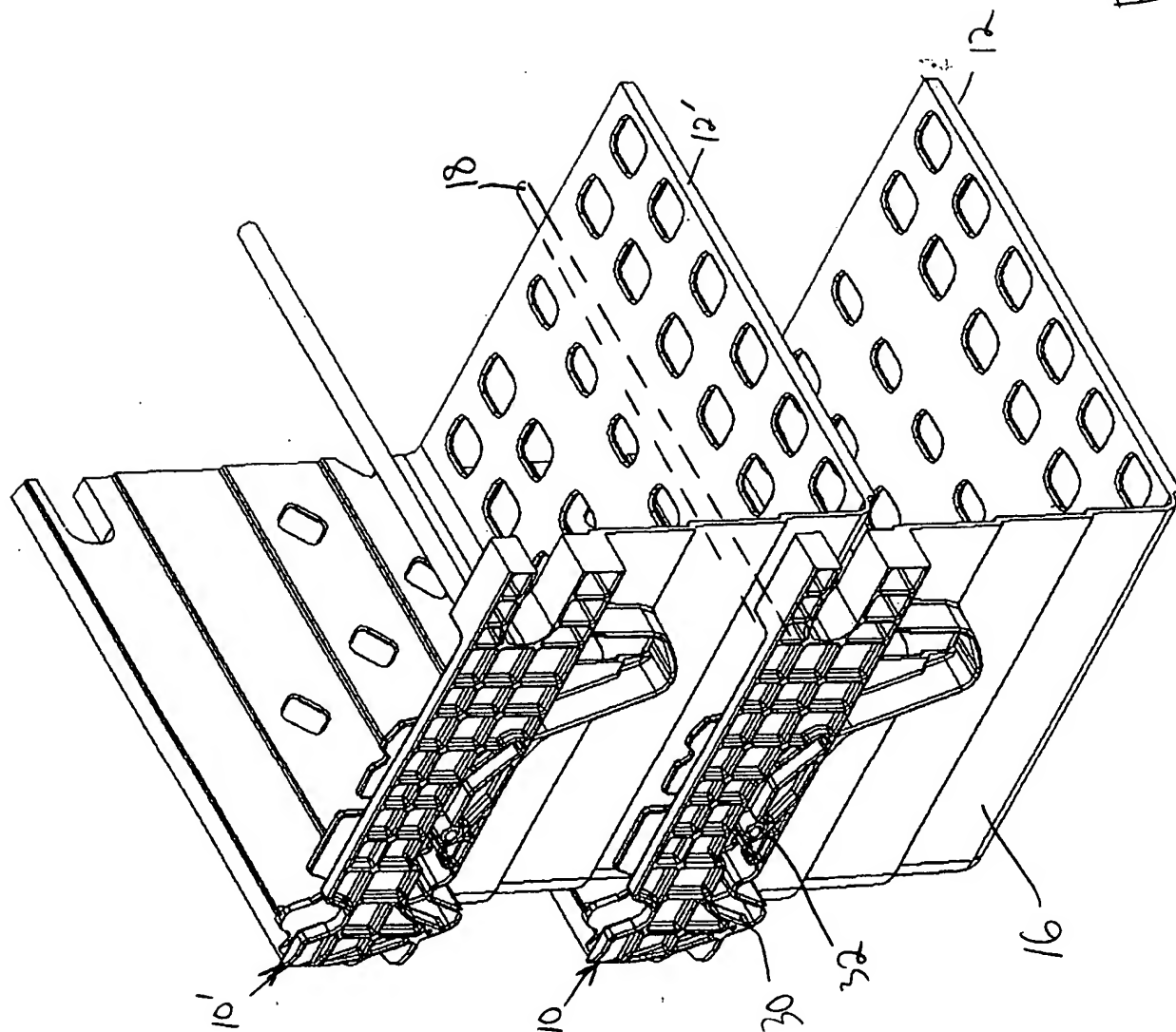
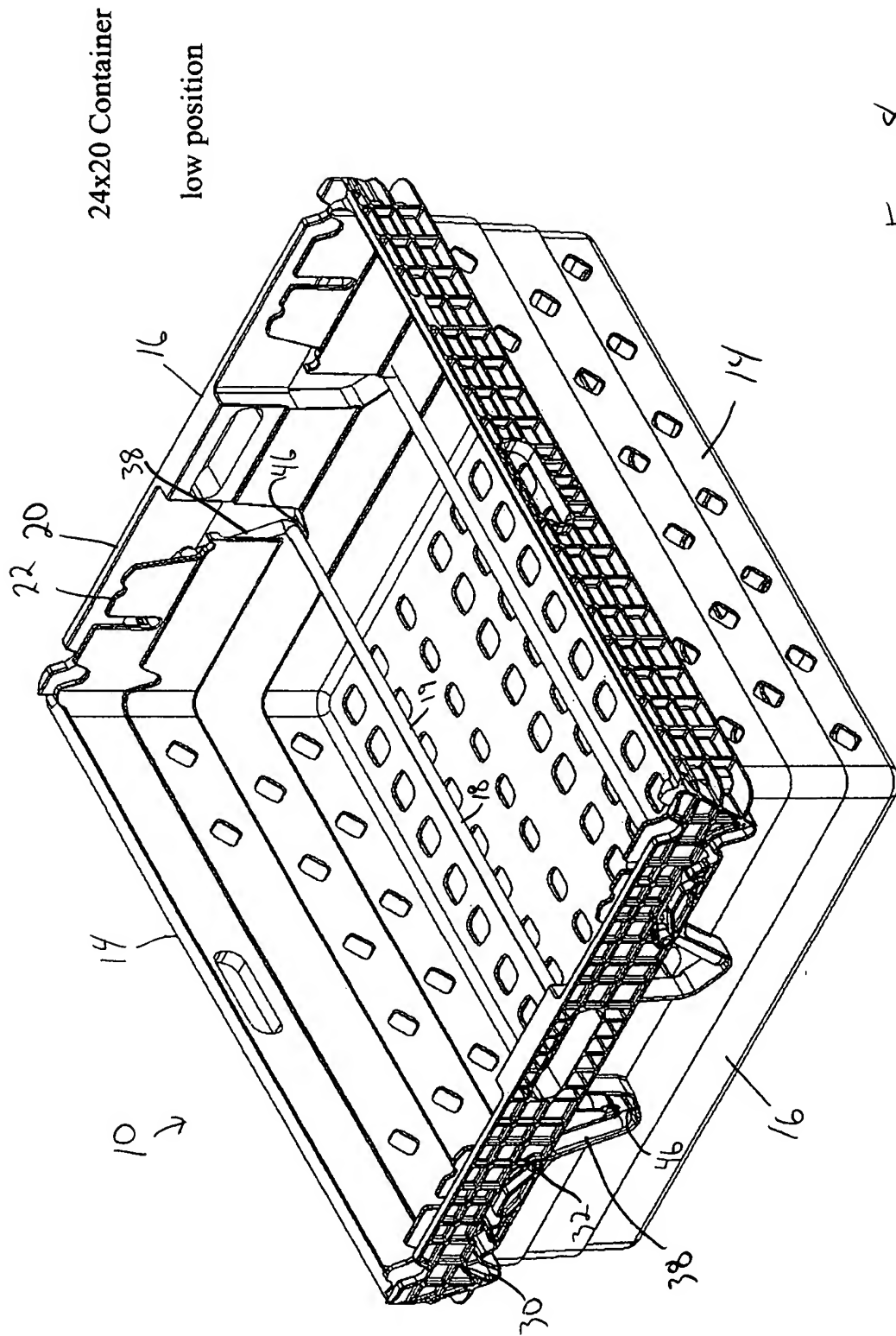


Figure 6

Figure 7





24x20 Container

low position

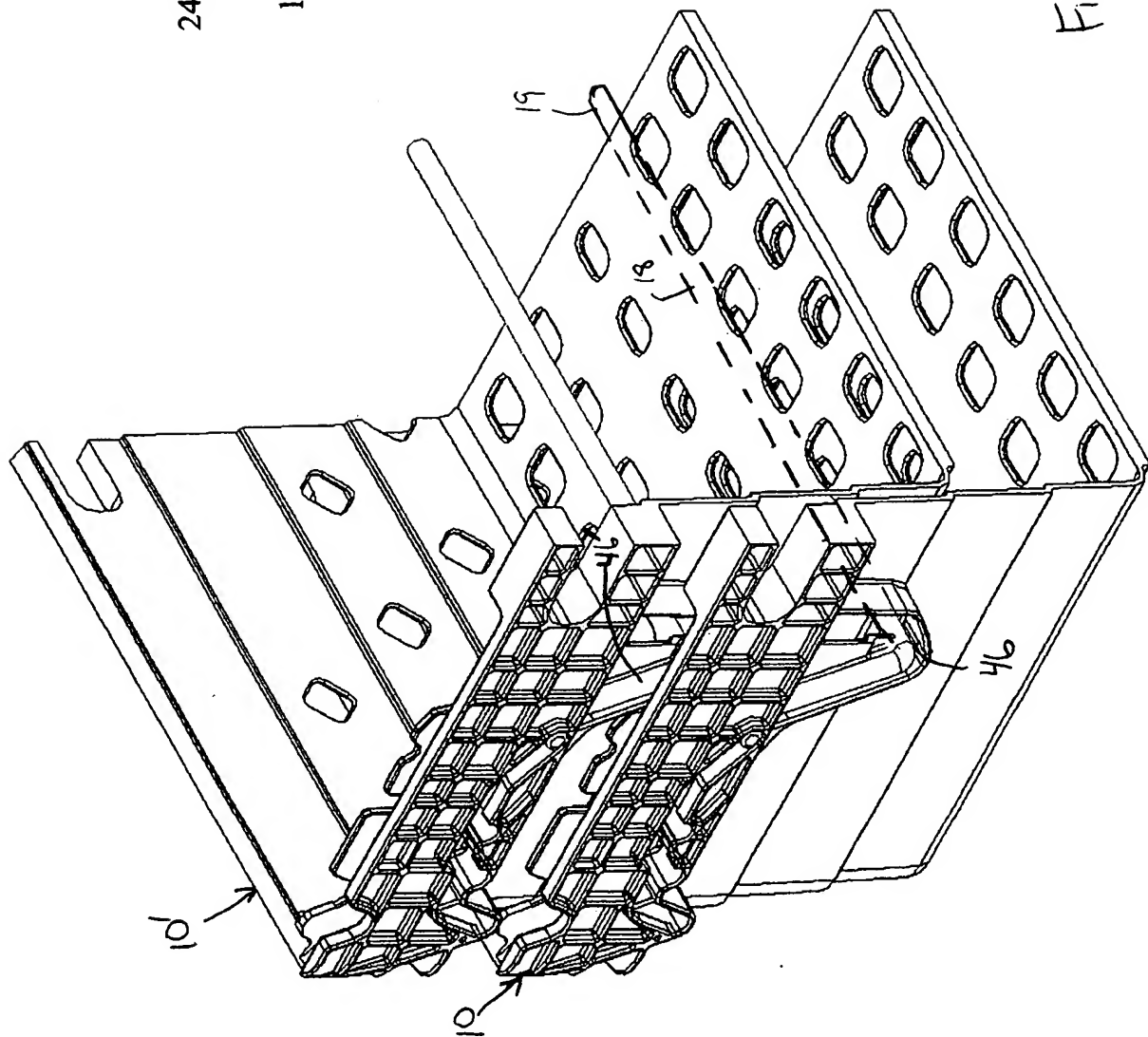


Figure 9

24x20 Inverted View
Bail Arm Positions

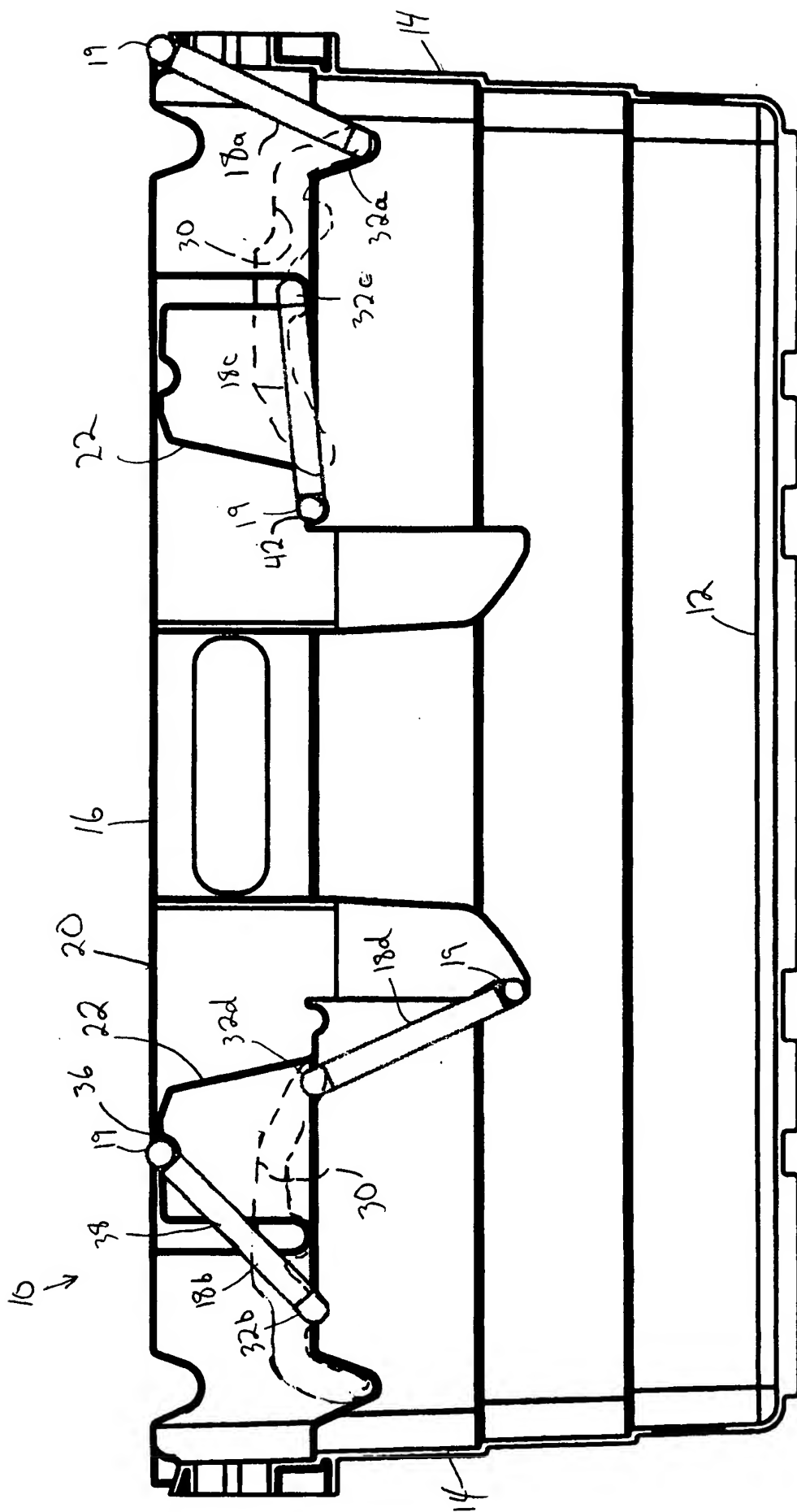


Figure 10

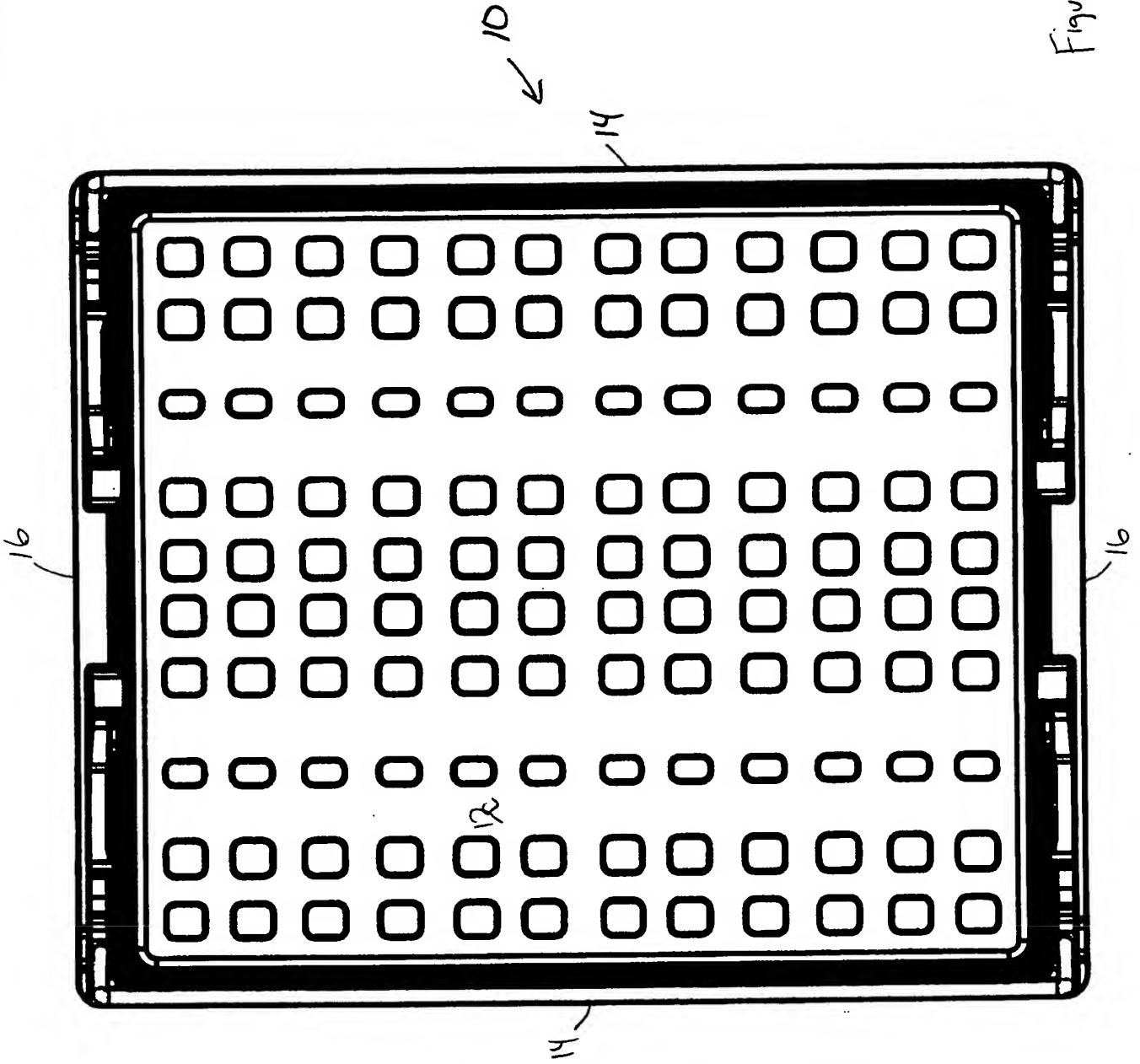


Figure 11

24x20 Bottom View

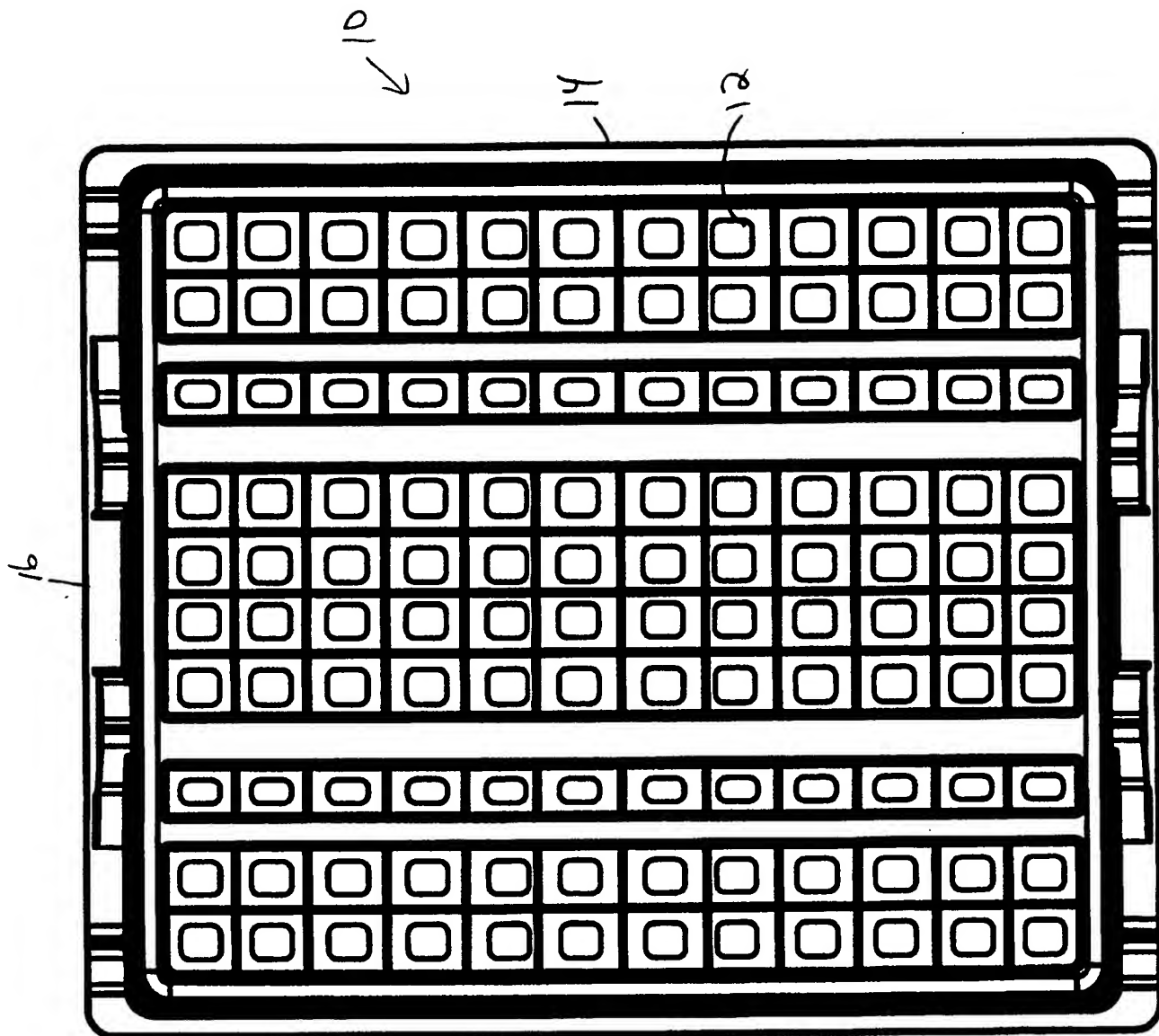


Figure 12

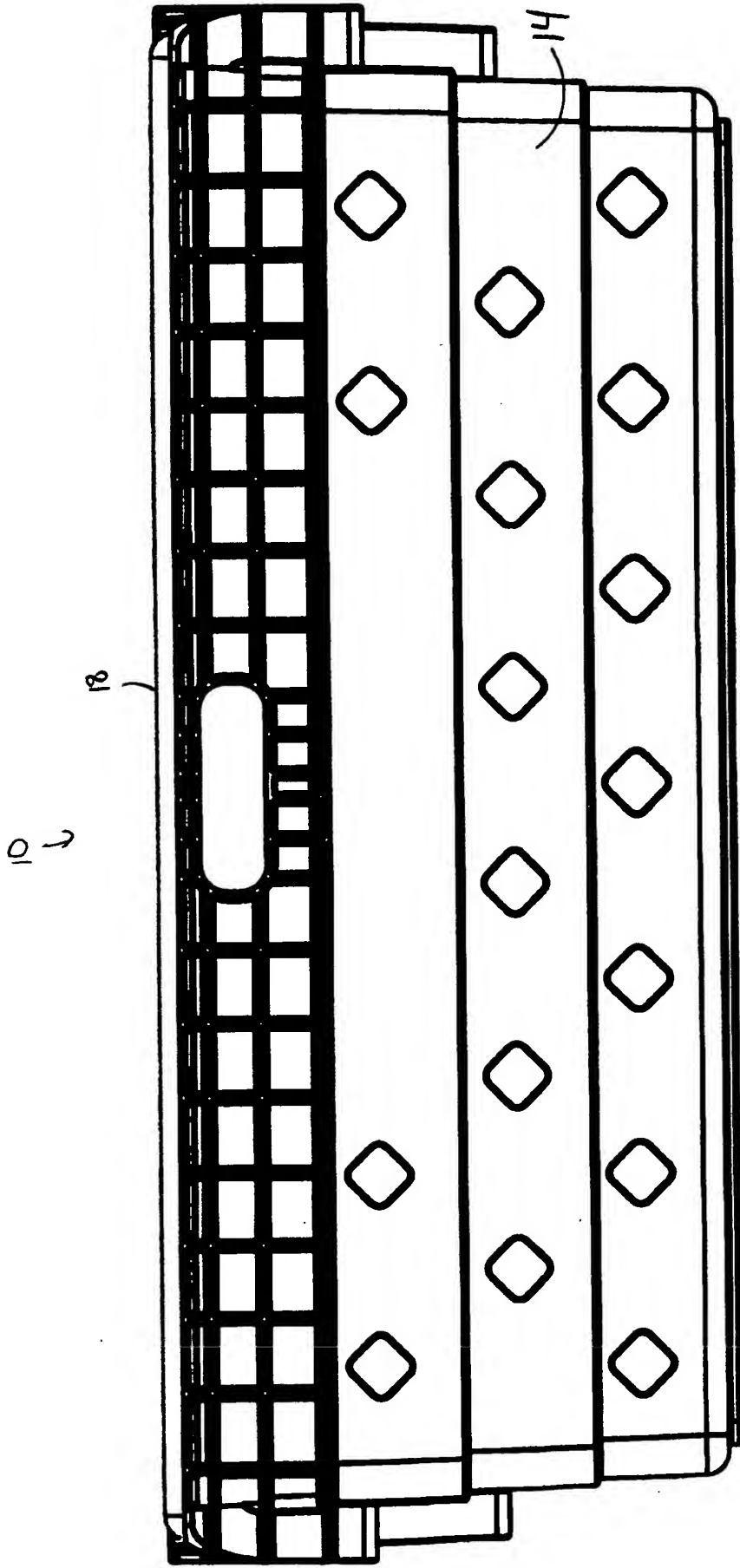


Figure 13

24720 END VIEW

10 →

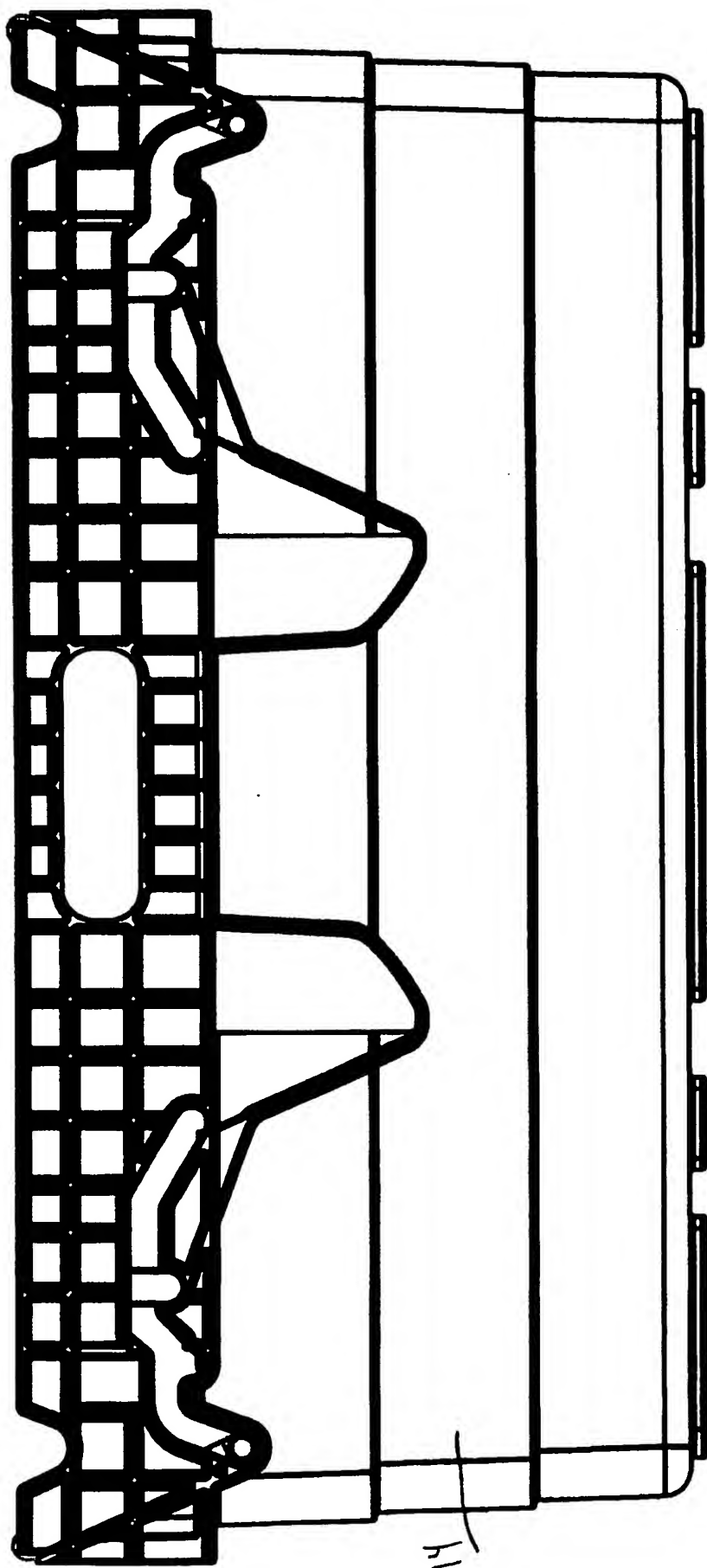


Figure 14

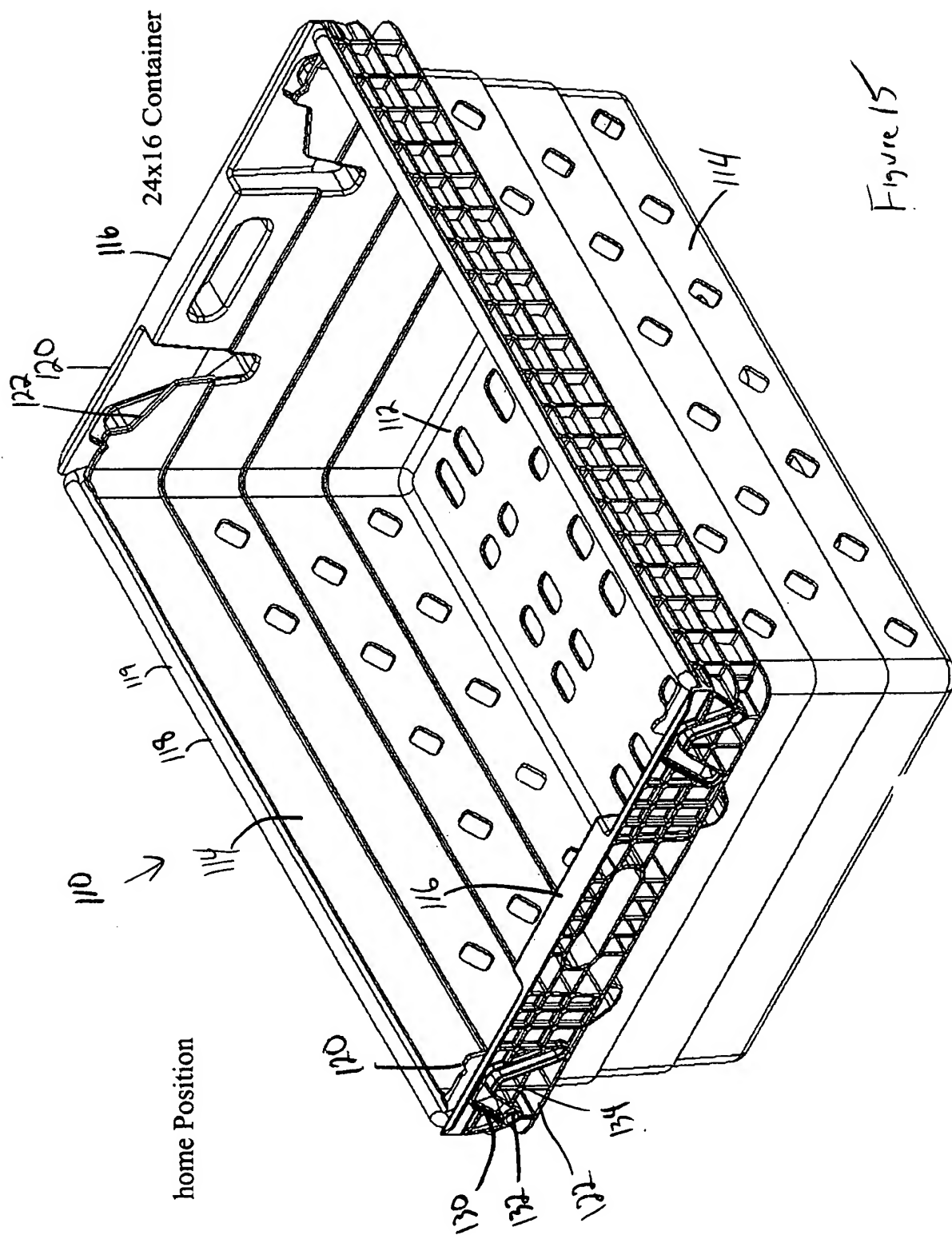
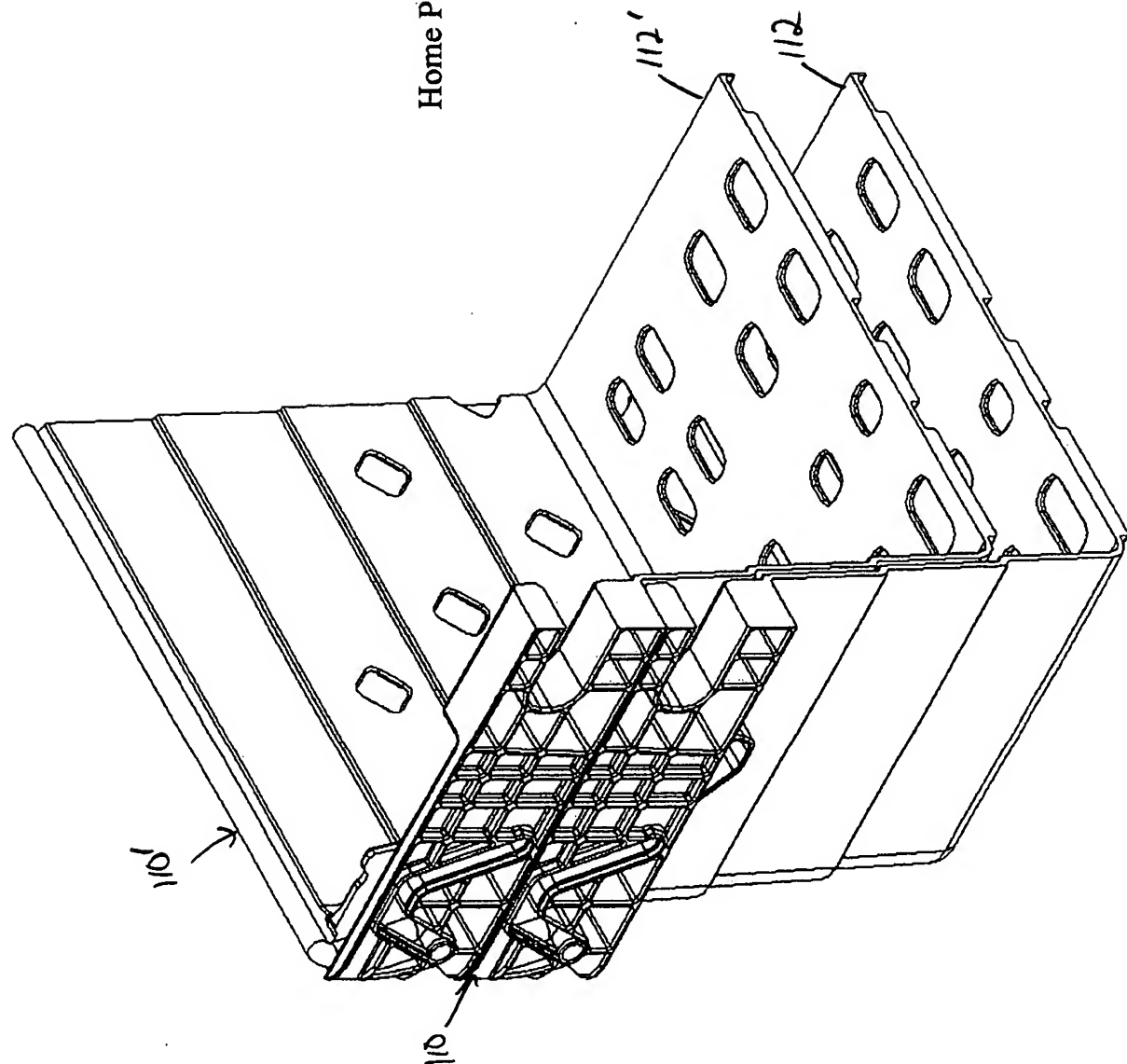


Figure 15



24x16 Container

Home Position Stacked

Fig. 16b

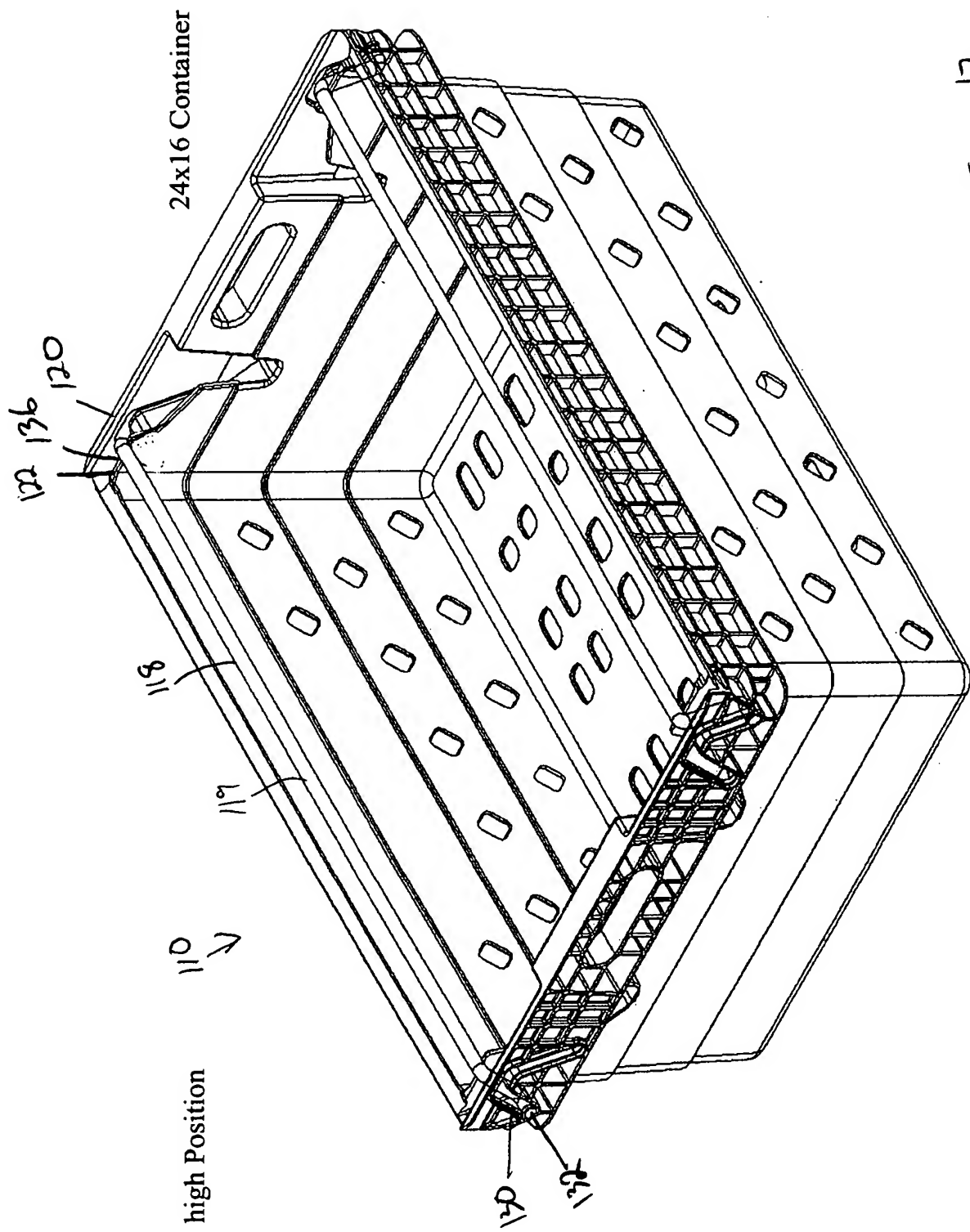
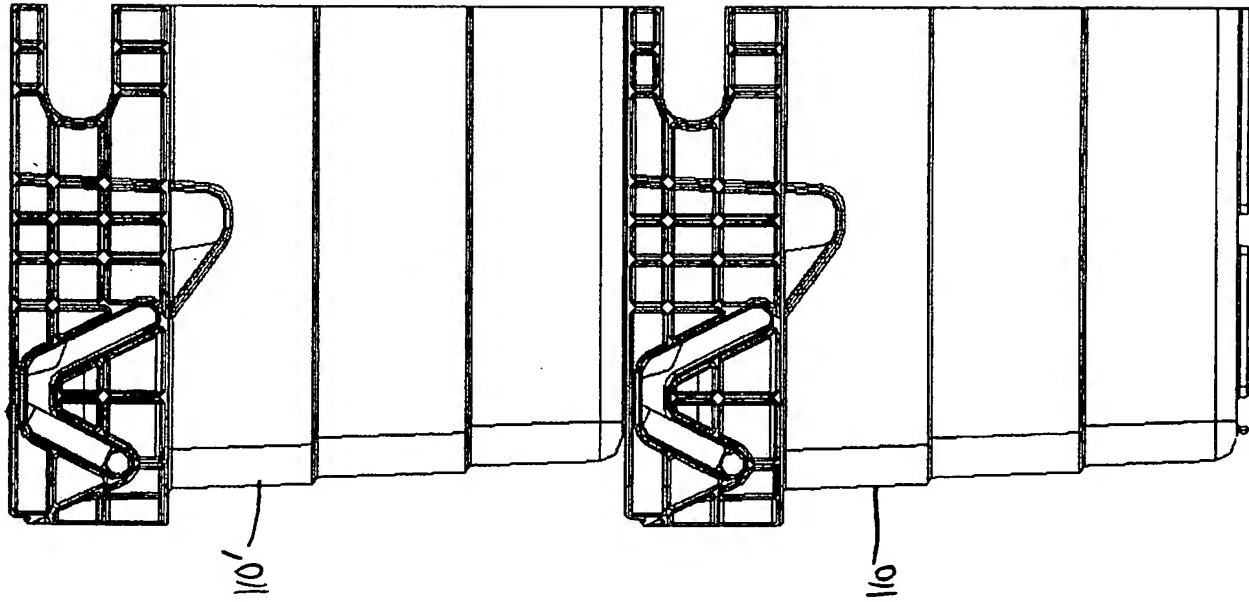


Figure 17



24x16 Container

High Position

Figure 18

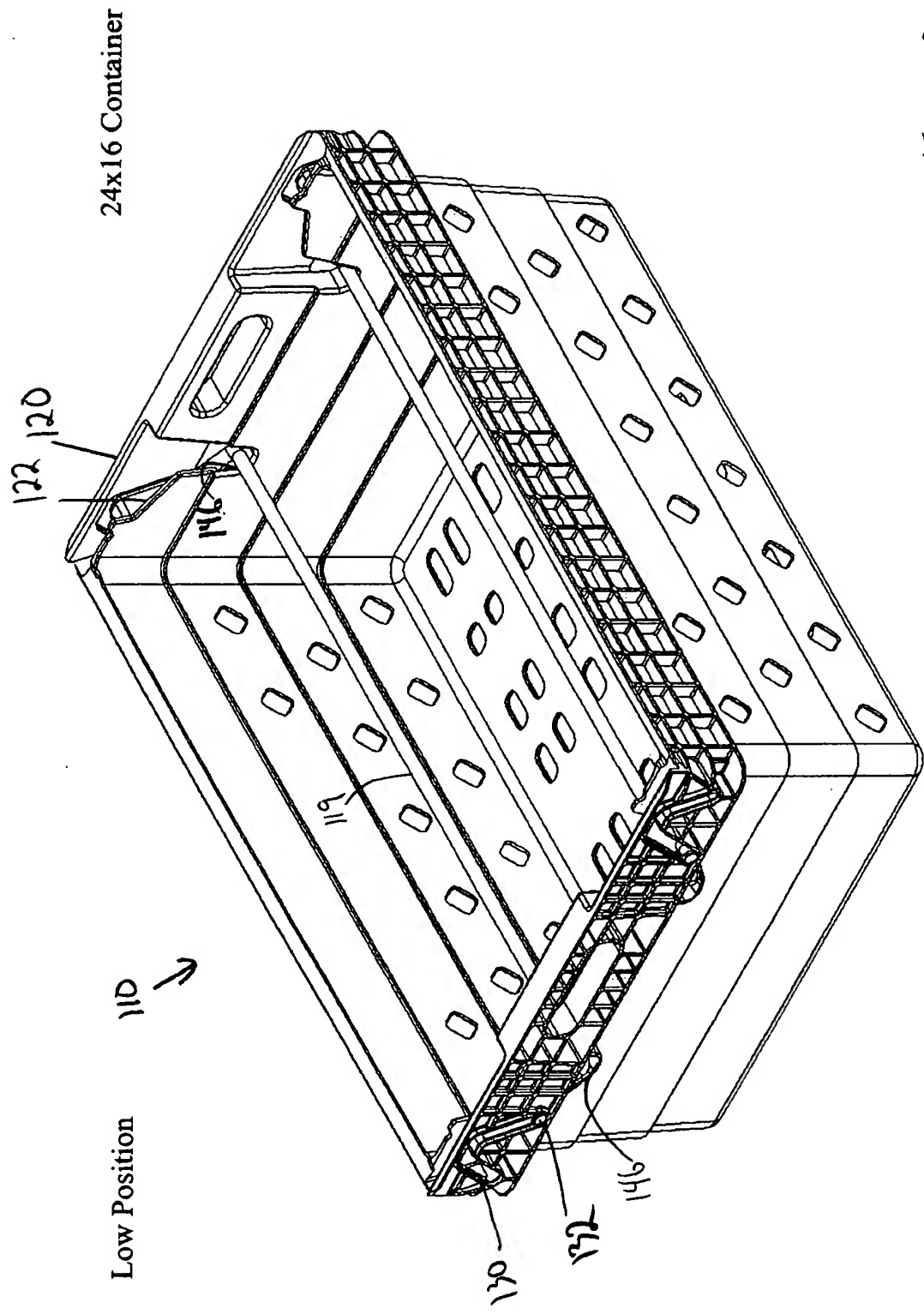
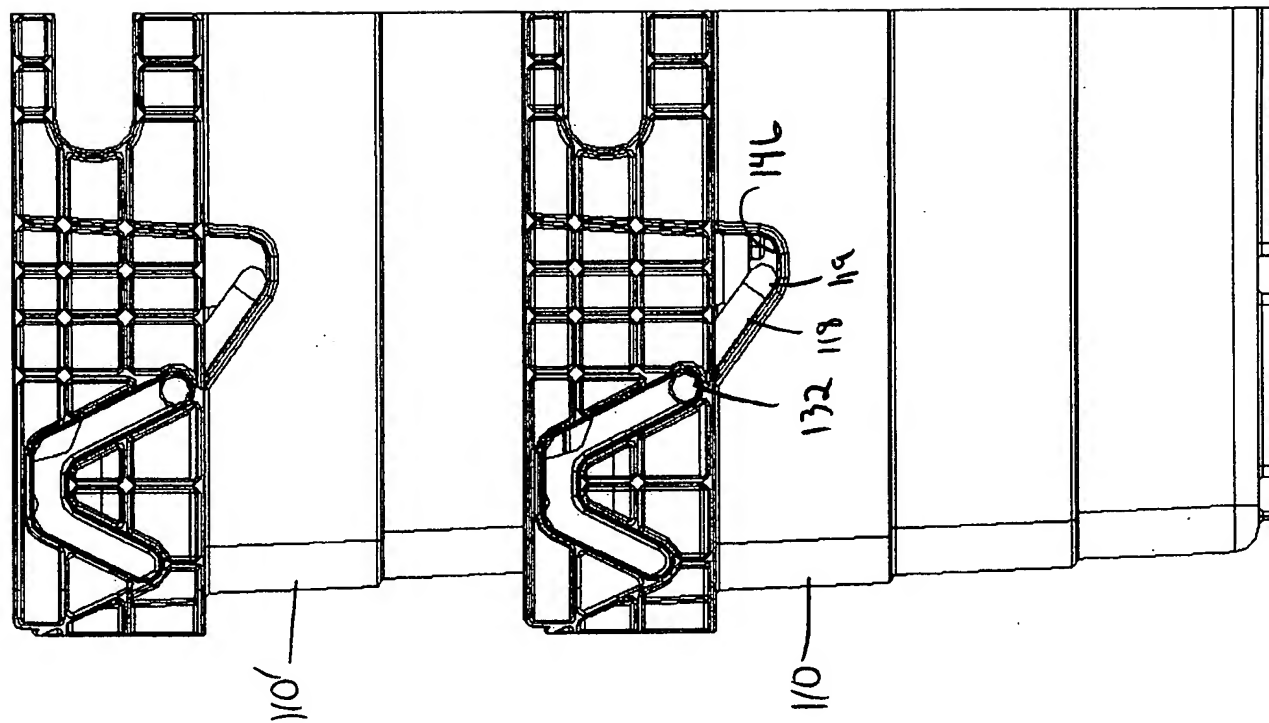


Figure 19



24x16 Container

Low Position

Figure 20

1

24x16 Inversion von
Ball Azim Positionen

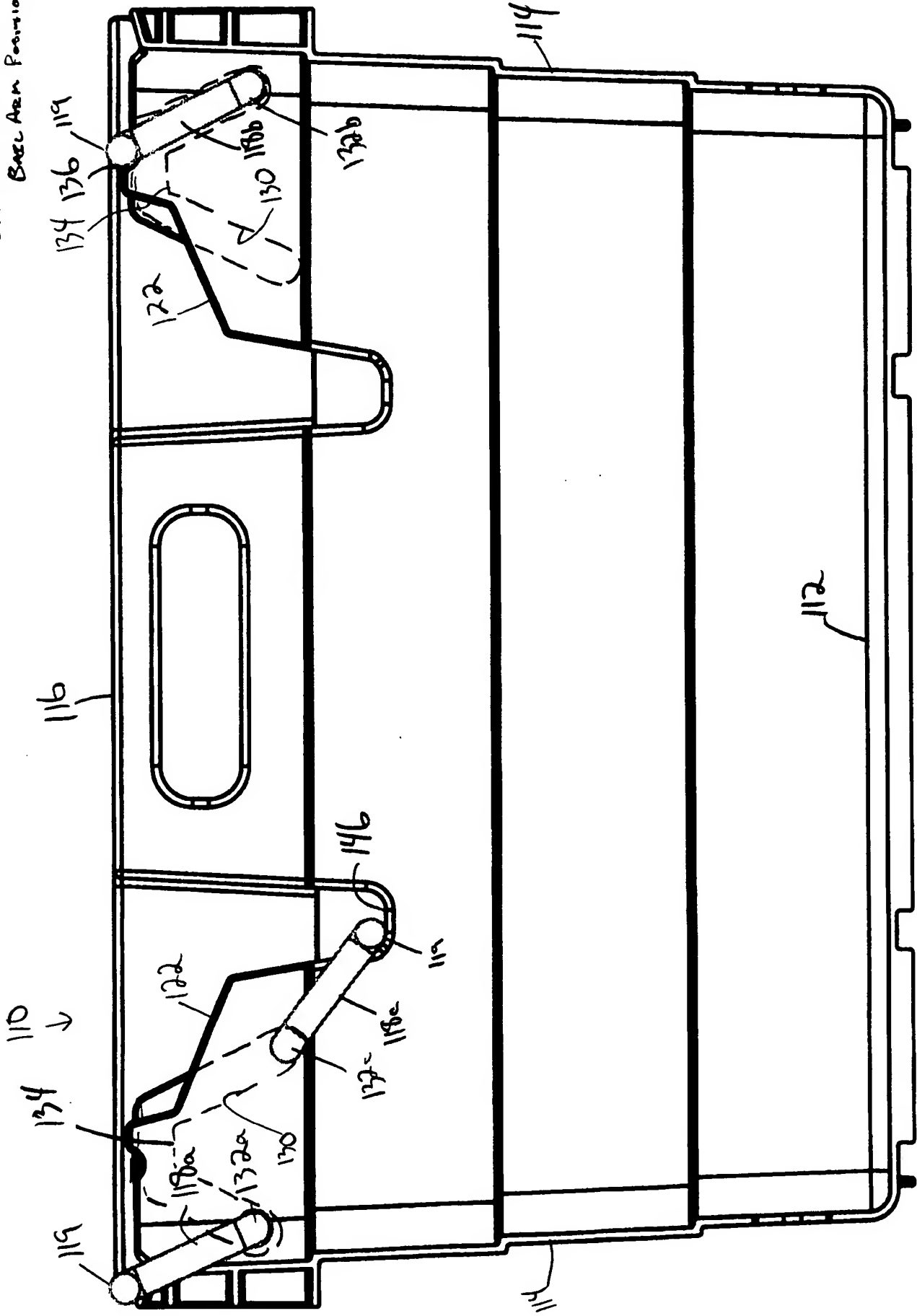
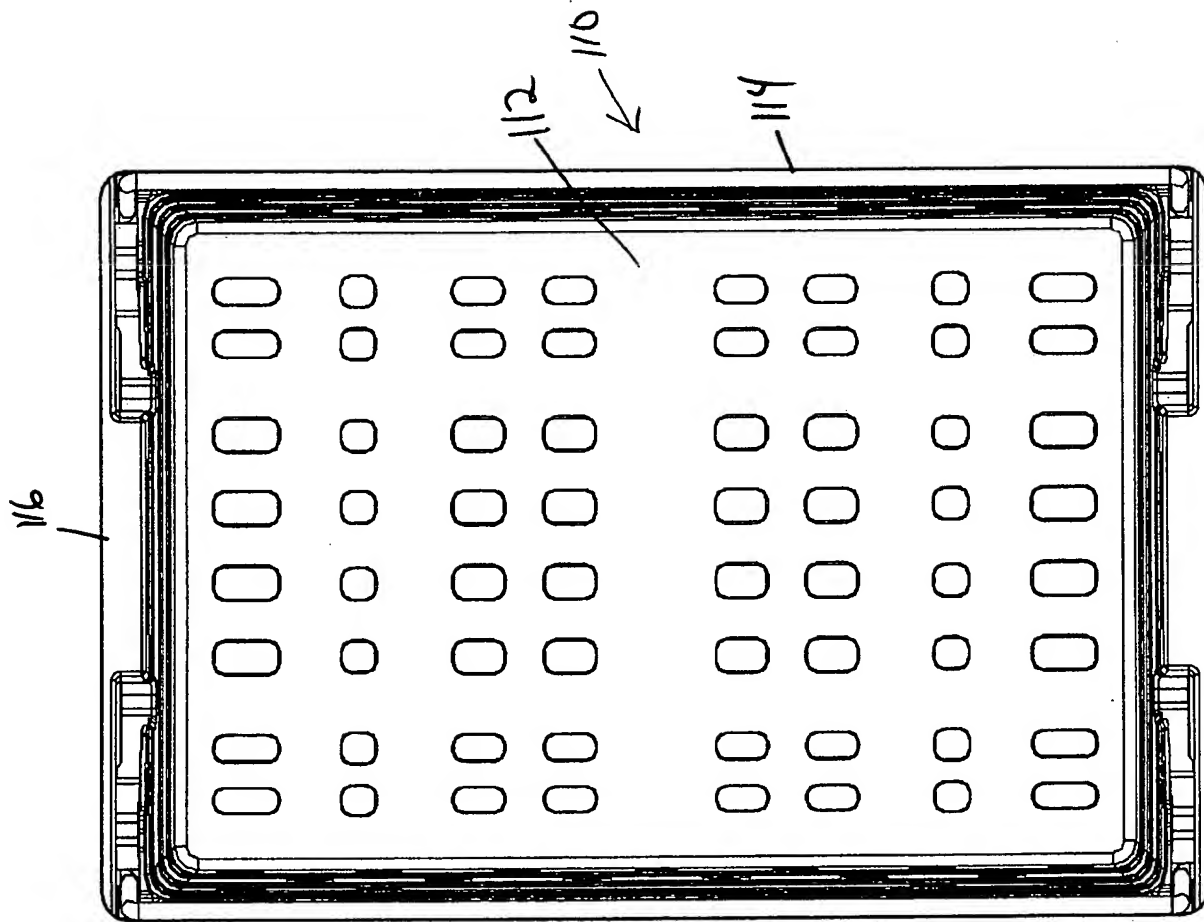


Figure 21



24x16 Container

Figure 22

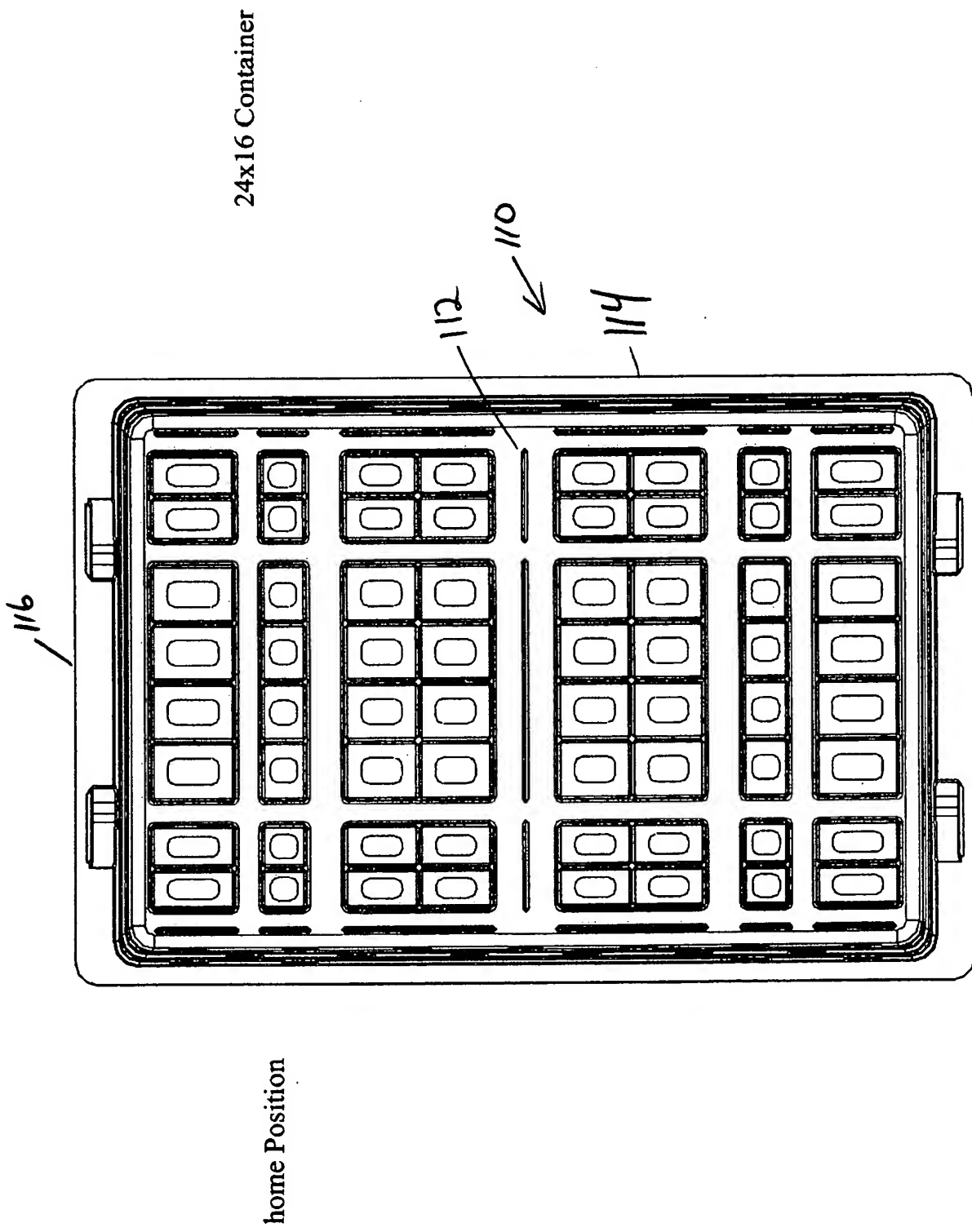


Figure 23

24x16 Side View

110

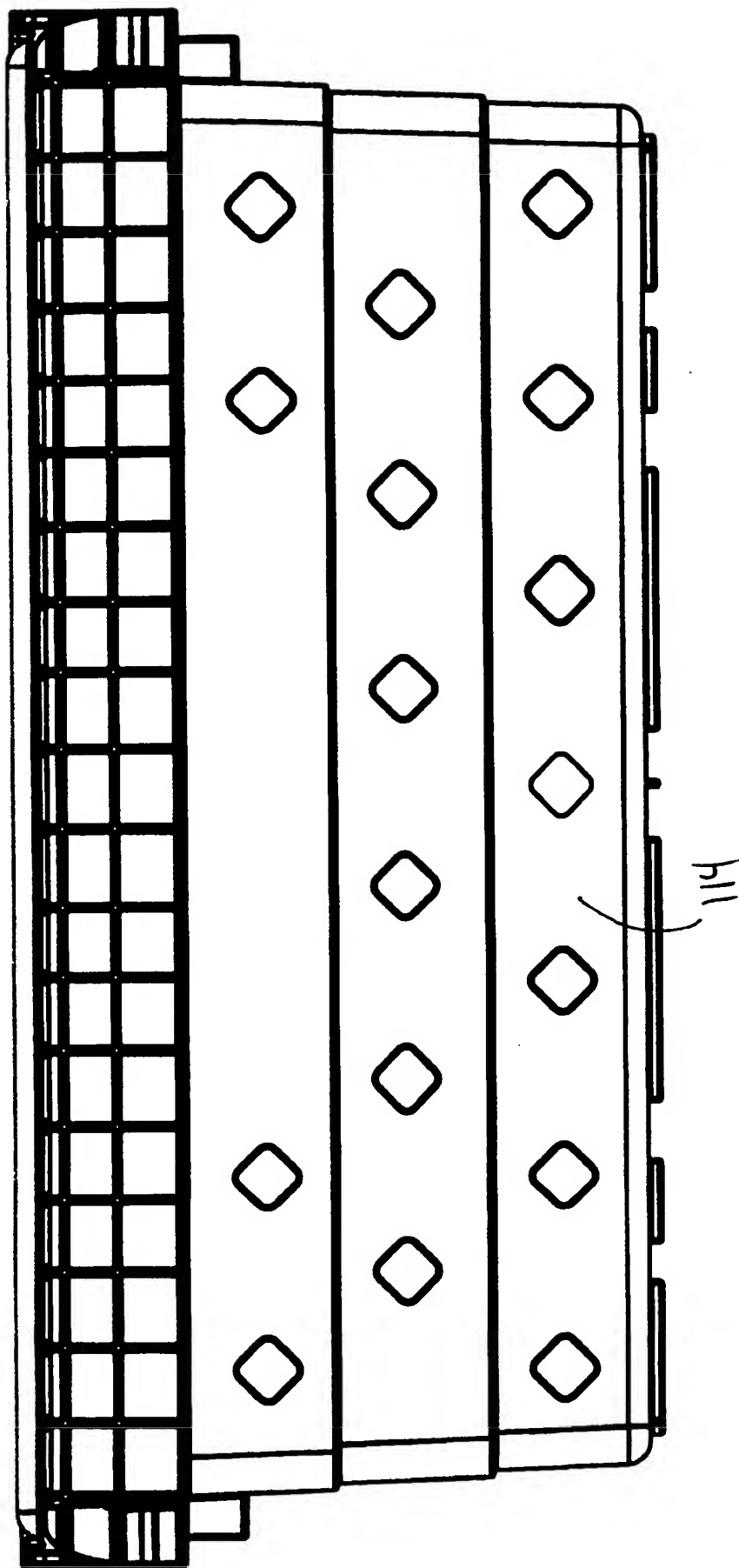
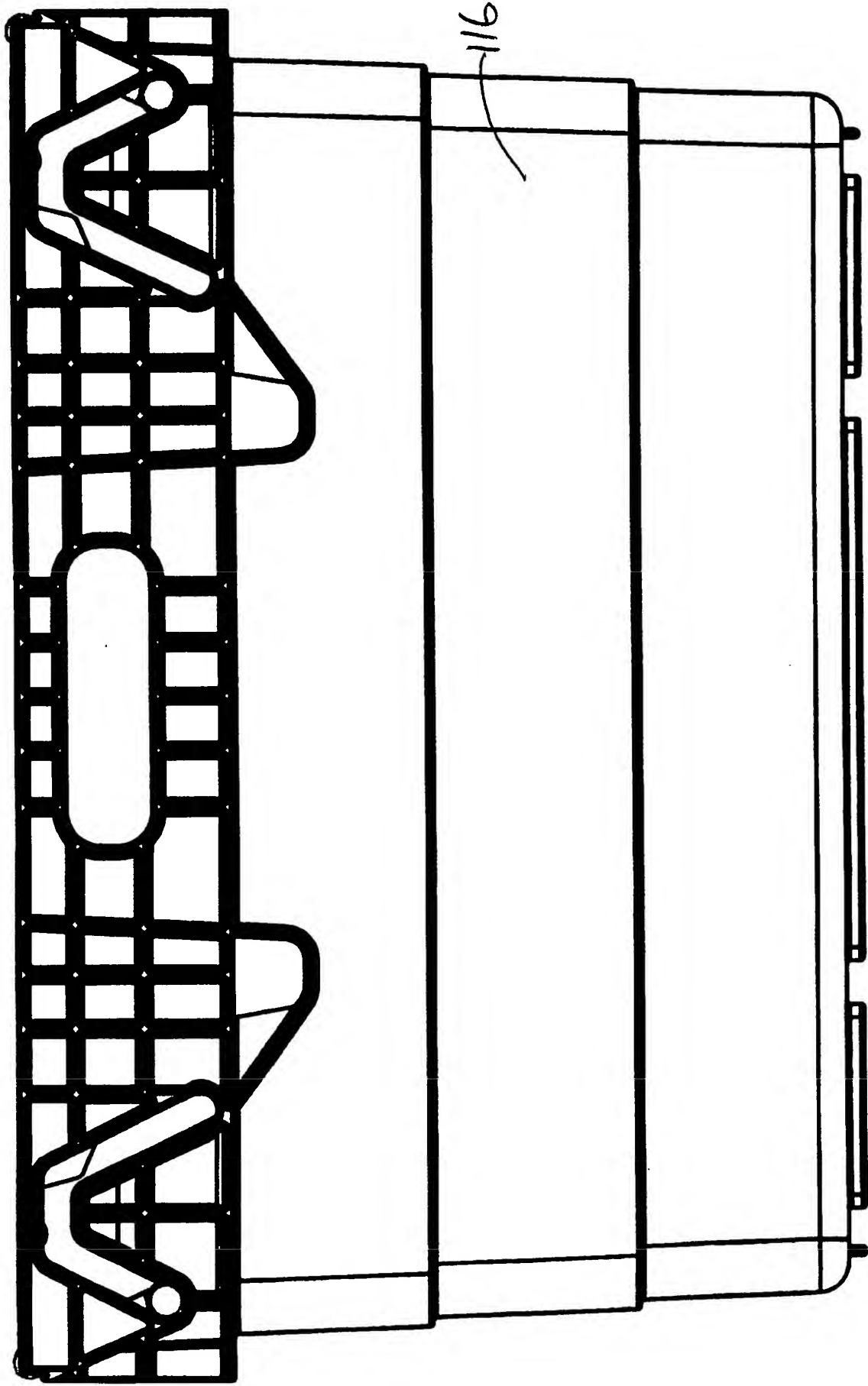


Figure 24

110 ↓

24x16 end view



116

Figure 25

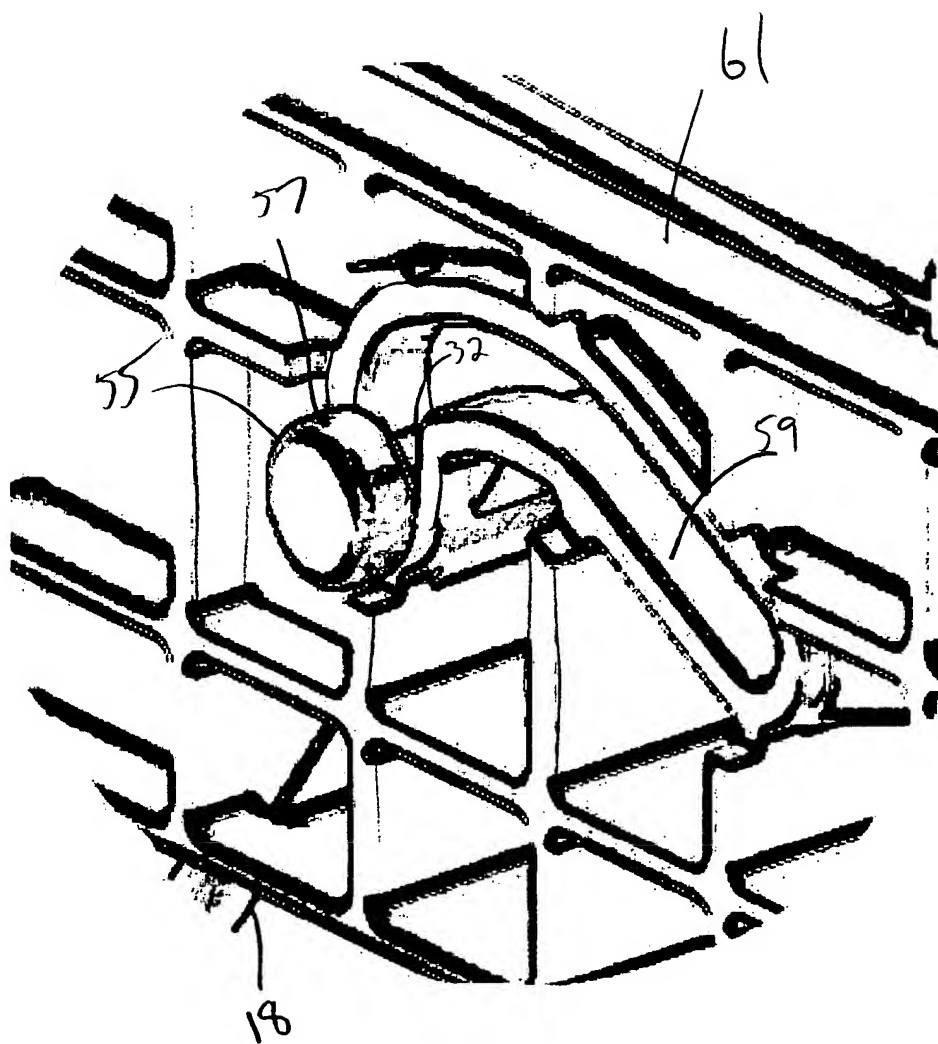


Figure 26